A Two Dimensional Algorithm

for the Non-linear Equations of Gas

Dynamics Employing Operator Splitting

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Abstract

An approximate (linearised) Riemann solver for the solution of the Euler Equations in two dimensions incorporating operator splitting is applied to two test problems, an infinite spherically divergent shock and a bursting membrane problem.

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1. Introduction

Prompted by the work of Roe and Pike [4] and of Glaister [5], we study the linearised approximate Riemannn solver of Roe [6] for the solution of the one-dimensional Euler equations of gas dynamics.

In this report the method is used to investigate the technique of operator splitting in the solution of the two-dimensional Euler equations by considering two test problems, those of an infinite spherically diverging shock and of a bursting cylindrical membrane.

In section 2 we state the Euler equations for an ideal gas and in section 3 we consider the Jacobians, eigenvalues and eigenvectors of the flux functions for these equations. In section 4 we briefly outline the technique of operator splitting and in section 5 describe the linearised approximate Riemann solver. The two test problems are introduced in section 6 and the methods of section 5 are used to produce numerical results which are shown in section 7.

Some discussion of the results is given in section 8 and a note on programming is offered in an Appendix.

2. Statement of the Equations

In this section we state the equations that govern the two dimensional motion of an inviscid compressible fluid and write them as a first order system of hyperbolic conservation laws.

These three equations, written as conservation laws, are

(i) conservation of mass

$$\frac{\partial \rho}{\partial t} + \nabla \cdot (\rho u) = 0$$
 (2.1)

(ii) conservation of momentum

$$\frac{\partial (\rho u)}{\partial t} + \nabla p + \nabla \cdot (\rho u u) = 0$$
 (2.2)

(iii) conservation of energy

$$\frac{\partial e}{\partial t} + \nabla \cdot (u(e + p)) = 0 \tag{2.3}$$

where the (conserved) variables are density, $\,\rho$, momentum, pu $\,$ (or m) and energy e .

$$\rho = \rho(x,t) , \quad u = u(x,t) = (u(x,t) , v(x,t))^{T} ,$$

p = p(x,t), i = i(x,t), e = e(x,t) represent density, velocity (in two co-ordinate directions), pressure, specific internal energy and total energy respectively at a general position x = (x,y) at time t. The three conservation laws, together with an equation of state

$$p = p(\rho, i) \tag{2.4}$$

constitute the Euler equations of compressible flow.

For an ideal gas, the equation of state (2.4) is

$$p = (\gamma - 1)pi$$
 (2.5)

where γ is the gas constant for the particular gas we are considering, e.g. γ = 1.4 for air. Total energy is related to specific internal energy by the relationship

$$e = \rho i + \frac{1}{2} \rho q^2$$
 (2.6)

$$q^2 = u^2 + v^2$$
 (2.7)

We can write these equations as a single system by putting

$$u = (\rho, \rho u, \rho v, e)^{\mathsf{T}}$$
 (2.8)

$$F(u) = (\rho u, p + \rho u^2, \rho uv, u(e + p))^T$$
 (2.9)

$$G(u) = (\rho v, \rho u v, p + \rho v^2, v(e + p))^T$$
 (2.10)

Then the conservation laws (2.1), (2.2), (2.3) can be written in the compact form

$$u_t + F(u)_x + G(u)_y = 0$$
 (2.11)

We now have a first order system of hyperbolic conservation laws.

Equation (2.11) together with the equation of state for an ideal gas (2.5) constitute the Euler equations in two dimensions.

For development of a Riemann solver using a general equation of state, see e.g. Glaister [5].

3. Jacobians, Eigenvalues and Eigenvectors

Taking the system of hyperbolic conservation laws

$$u_t + F(u) + G(u) = 0$$
 (3.1)

we can write this as

$$u_{t} + A(u) u_{x} + B(u) u_{x} = 0$$
 (3.2)

where A(u) and B(u) are the Jacobians of F(u) and G(u) respectively,

i.e.

$$A(u) = \frac{\partial F}{\partial u}$$
 (3.3)

$$B(u) = \frac{\partial G}{\partial u}$$
 (3.4)

each of which has real eigenvalues.

We consider the problem of finding the eigenvalues and right eigenvectors of the two Jacobian matrices, A and B, since this will form the basis of the Riemann solver.

Writing the momentum $m = \rho u$

as $m = (m,n)^T$

some simple algebra reveals the Jacobian A to be

$$A(u) = (A_1, A_2, A_3, A_4)$$
 (3.5)

where

$$A_{1}^{T} = \left[0, \frac{(\gamma-1)n^{2}}{2\rho^{2}} - \frac{(3-\gamma)m^{2}}{2\rho^{2}}, -\frac{nm}{\rho}, -\frac{m\gamma e}{\rho^{2}} + \frac{m(\gamma-1)(m^{2}+n^{2})}{\rho^{3}} - \frac{\gamma em}{\rho^{2}}\right]$$

$$A_2^{\mathsf{T}} = \left[1, \frac{(3-\gamma)\mathsf{m}}{\rho}, \frac{\mathsf{n}}{\rho}, \frac{\gamma\mathsf{e}}{\rho} - \frac{(\gamma-1)}{2\rho^2} (3\mathsf{m}^2 + \mathsf{n}^2) + \frac{\gamma\mathsf{e}}{\rho} \right]$$

$$A_3^T = \left[0, -\frac{(\gamma-1)n}{\rho}, \frac{m}{\rho}, -\frac{mn(\gamma-1)}{\rho^2}\right]$$

$$A_4^T = \begin{bmatrix} 0, (\gamma-1), 0, \frac{\gamma m}{\rho} \end{bmatrix}$$

with a similar form for B(u) .

The calculation of the eigenvalues and eigenvectors is straightforward and is indicated by Roe [6] and Glaister [5]. We consider A(u) now and \tilde{a} B(u) later. Calculation yields the eigenvalues of A to be

$$\lambda_1 = u - a$$
 (3.6a)

$$\lambda_2 = u$$
 (3.6b)

$$^{\lambda}$$
3 = u (3.6c)

$$\lambda_4 = u + a$$
 (3.6d)

where a is the sound speed given by

$$a^2 = (\gamma - 1) \left(H - \frac{1}{2}q^2\right)$$
 (3.7)

H is the enthalpy defined by

$$H = \frac{e + p}{\rho} \tag{3.8}$$

and q is the fluid speed given earlier. The corresponding right eigenvectors are

$$\begin{bmatrix} 1 \\ u-a \\ v \\ H-ua \end{bmatrix} \qquad \begin{bmatrix} 0 \\ 0 \\ 1 \\ v \end{bmatrix}$$

$$\stackrel{\text{e}}{}_{3} = \begin{bmatrix} 1 \\ u \\ v \\ \frac{1}{2}q^2 \end{bmatrix} \qquad \stackrel{\text{e}}{}_{4} = \begin{bmatrix} 1 \\ u+a \\ v \\ H+ua \end{bmatrix}$$

Analysis of the Jacobian B(u) reveals that it has eigenvalues

$$\lambda_1 = v = \epsilon$$
 $\lambda_2 = v$

$$\lambda_4 = V + a$$

with corresponding eigenvectors

In section 5 it will be shown how these eigenvalues and eigenvectors form the basis of the Riemannn solver.

4. Operator Splitting

The technique used to solve the two dimensional test problems described later is that of operator splitting, which we now outline.

Consider the two dimensional linear advection equation

$$u_t + au_x + bu_y = 0$$
 (4.1)

We study the splitting of (4.1) into two one dimensional advection equations (see Yanenko [7], Strang [14])

$$\frac{1}{2} u_{t} + a u_{x} = 0$$
 (4.2)

$$\frac{1}{2} u_{t} + b u_{v} = 0 {(4.3)}$$

If $L_{\rm x}$ is a numerical solution operator of (4.2) and $L_{\rm y}$ is a numerical solution operator of (4.3), there are several options on how we may combine $L_{\rm x}$, $L_{\rm y}$ to solve (4.1) and retain the accuracy of the underlying one-dimensional scheme.

Consider the system of equations

$$u_{t} + Au_{x} + Bu_{y} = 0$$
 (4.4)

which we again split into two one dimensional equations

$$\frac{1}{2} u_{t} + Au_{x} = 0 {(4.5)}$$

$$\frac{1}{2} u_{t} + B u_{v} = 0 {(4.6)}$$

Again, let $L_{\rm x}$ and $L_{\rm y}$ be solution operators of (4.5) and (4.6), respectively, both of order p say. Sod [8] has shown that the order of the split scheme is affected by the order in which we apply solution operators $L_{\rm x}$ and $L_{\rm y}$. For example, if

A and B commute then applying the solution operators in a straightforward manner i.e. $u^{n+1} = L_x L_y (u^n)$ will produce a solution which is also of order p (p = 1, 2, ...), but if A and B do not commute then the above solution will be at most first order accurate! However, second order accuracy can be achieved in two ways, firstly by computing u^{n+1} using

$$u^{n+1} = \frac{1}{2}(L_{X}L_{Y} + L_{Y}L_{X}) (u^{n})$$
 (4.7)

which is an averaging process, or secondly by advancing the solution from $n\Delta t$ to $(n+1)\Delta t$ in four quarter steps

$$u^{n+1} = L_{X}^{\frac{1}{2}} L_{Y}^{\frac{1}{2}} L_{X}^{\frac{1}{2}} (u^{n})$$

$$(4.8)$$

where the superscript denotes the fraction of Δt used in that solution operator. It is shown in Sod [8] that

$$L_{x}^{\frac{1}{2}}L_{y}^{\frac{1}{2}}L_{x}^{\frac{1}{2}} \equiv L_{x}^{\frac{1}{2}}L_{y}L_{x}^{\frac{1}{2}} \qquad (4.9)$$

Thus, a consistent numerical algorithm may be constructed as follows:-

- 1. Apply the solution operator L_{χ} with timestep $\Delta t/2$ along each line y = constant for all such lines, thus solving (4.2) on the whole numerical grid. Update the solution. (This constitutes one X-sweep).
- 2. Apply the solution operator L_y with time step Δt along each line x = constant for all such lines, thus solving (4.3) on the whole numerical grid. Update the solution. (This constitutes a Y-sweep).
- 3. Repeat step 1.
 After the final update, we have completed one time step.

In effect we are not solving the two dimensional problem in a genuinely two dimensional manner, rather, we are solving the problem in a one-dimensional manner sequentially in the \times and y co-ordinate directions.

5. An Approximate Riemann Solver

Following in the footsteps of Roe [4], [6] and Glaister [5], we describe the essential points of Roe's approximate linearised Riemann solver in two dimensions for the Euler euqations incorporating the technique of operator splitting.

We first consider solving

$$u_t + F(u)_{\times} = 0 \tag{5.1}$$

along a data line y = constant. Equation (5.1) can be written as

$$u_{t} + A(u) u_{x} = 0$$
 (5.2)

We construct an approximation to the solution of the equation (5.1) with piecewise constant data by solving a set of Riemann problems. To do this in the manner proposed by Roe we assume that A can be linearised in \underline{u}_L , \underline{u}_R (the values of \underline{u} at the left and right hand ends of the computational cell) such that A is constant within the computational cell (x_L, x_R) . Since our data is only provided pointwise, we have values of the variables only at the left and right hand ends of each cell. Thus, we need to consider an approximation to A, denoted by (x_L, x_R) as some average of values of A at the ends of the cell. Roe shows that (x_L, x_R) must satisfy the following properties

$$\tilde{A} = \tilde{A}(u_L, u_R)$$
 s.t.

1) \tilde{A} constitutes a linear mapping from u to f

2)
$$u \rightarrow u \leftarrow u_R$$
, $A(u_L, u_R) \rightarrow A(u)$ (5.3)

3) For any u, uR

$$\tilde{A}(u_L, u_R) \times (u_L - u_R) = F_L - F_R$$
since $\tilde{A}u = F \Rightarrow F_R = \tilde{A}u_X$
(5.4)

4) Eigenvectors of A must be linearly independent.

These four conditions are necessary and sufficient for the algorithm to recognise a shockwave and also for the algorithm to be conservative.

We note a result due also to Roe. If (u_L, u_R) satisfy the Rankine-Hugoniot jump relationship

$$F_{L} = F_{R} = S(u_{L} = u_{R}) \tag{5.6}$$

for some scalar S , the shock speed, then S is an eigenvalue of \tilde{A} and a projection of $(\overset{\sim}{u_L},\overset{\sim}{u_R})$ on to the eigenvectors of \tilde{A} will be solely on to eigenvectors which correspond to S. Roe [15].

We now calculate coefficients $\alpha_{\bf i}$, such that $\Delta u = u_{\bf L} - u_{\bf R}$ can be projected onto the eigenvectors $e_{\bf v}$ of A . For $u_{\bf L}$, $u_{\bf R}$ close to some average state u, we can write

$$\Delta u = \sum_{i=1}^{4} \alpha_{i} \quad \exists i$$
 (5.7)

A routine calculation yields

$$\alpha_{\gamma} = \frac{1}{2a^2} (\Delta p - a\rho \Delta u) \tag{5.8a}$$

$$\alpha_2 = \rho \Delta v$$
 (5.8b)

$$\alpha_3 = \Delta \rho - \frac{\Delta p}{a^2} \tag{5.8c}$$

$$\alpha_4 = \frac{1}{2a^2} (\Delta p + ap \Delta u) \tag{5.8d}$$

to $O(\Delta^2)$ where $\Delta(\cdot) = (\cdot)_L - (\cdot)_R$.

It can be easily checked that

$$\Delta F = \sum_{i=1}^{4} \lambda_{i} \alpha_{i} e_{i} \qquad (5.9)$$

As in Roe and Pike [4], we consider the problem of finding average states of the variables such that equations (5.7) and (5.9) hold for the eigenvectors and eigenvalues of the approximate Jacobian \tilde{A} where \tilde{u}_L , \tilde{u}_R are not necessarily close.

From

$$\Delta u = \sum_{i=1}^{4} \alpha_{i} \stackrel{e}{\approx} i$$
 (5.10)

where $\stackrel{\sim}{\text{e}_{\text{i}}}$ are the eigenvectors of the approximate Jacobian $\stackrel{\sim}{\text{A}}$ we

find that

$$\tilde{\alpha}_{1} = \frac{1}{2\tilde{a}^{2}} \left(\Delta p - \tilde{a} \rho \Delta u \right) \tag{5.11a}$$

$$\alpha_2 = \rho \Delta v$$
 (5.11b)

$$\alpha_3 = \Delta \rho - \frac{\Delta p}{\tilde{a}^2}$$
 (5.11c)

$$\alpha_{4} = \frac{1}{2\tilde{a}^{2}} \left(\Delta p + \tilde{a} \rho \Delta u \right) \tag{5.11d}$$

to $\mbox{O}(\Delta^2)$. Note that the tilda above certain variables indicates that they are averaged variables.

We have not yet specified how we are to average the variables. To calculate the averages, we stipulate that equation (5.9) must hold for the

average states

i.e.

$$\Delta F = \sum_{i=1}^{4} \lambda_{i} \alpha_{i} \alpha_{i}$$

$$(5.12)$$

Manipulation of these conditions leads to the averages

$$\tilde{u} = \frac{\rho_{R}^{\frac{1}{2}} u_{R} + \rho_{L}^{\frac{1}{2}} u_{L}}{\rho_{R}^{\frac{1}{2}} + \rho_{L}^{\frac{1}{2}}}$$
(5.13a)

$$\hat{\rho} = \rho_{L}^{\frac{1}{2}} \rho_{R}^{\frac{1}{2}}$$
 (5.13b)

$$\tilde{v} = \frac{\rho_{R}^{\frac{1}{2}} V_{R} + \rho_{L}^{\frac{1}{2}} V_{L}}{\rho_{R}^{\frac{1}{2}} + \rho_{L}^{\frac{1}{2}}}$$
(5.13c)

$$\tilde{H} = \frac{\rho_{R}^{\frac{1}{2}} H_{R} + \rho_{L}^{\frac{1}{2}} H_{L}}{\rho_{R}^{\frac{1}{2}} + \rho_{L}^{\frac{1}{2}}}$$
(5.13d)

and
$$\tilde{a} = (Y-1)(\tilde{H}-\frac{1}{2}\tilde{q}^2)$$
 (5.13e)

$$q^2 = u^2 + v^2$$
 (5.13f)

and

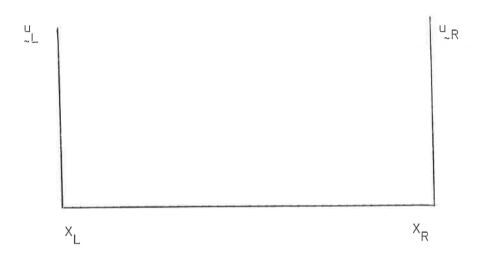
$$\hat{\lambda}_{i} = \lambda_{i}(\hat{\mathbf{u}}) \tag{5.13g}$$

$$e_{i} = e_{i}(u)$$
(5.13h)

In this way it is possible to construct a decomposition of A such that properties 1) \rightarrow 4) above hold.

We can now apply a two-dimensional approximate Riemann solver for the Euler equations using the technique of operator splitting. Using the above

results for the decomposition, together with the one-dimensional scalar algorithm given in [4], we perform a sequence of one-dimensional calculations along computational grid lines in the \times and y directions in turn. The algorithm along the line y = constant is fully described as follows:- Suppose at time level n we have given states at the right and left hand ends of a computational cell, given by u_R , u_L . Then for each j we update u to time level n+1 in an upwind manner as follows:-



where $\Delta x = x_R - x_L$ and Δt is the time step.

For the solution operator L_{\times} , $\lambda_{\rm i}$, $\alpha_{\rm i}$ and $e_{\rm i}$ are given by

$$\tilde{\lambda}_{1} = \tilde{u} - \tilde{a}$$

$$\tilde{\lambda}_{2} = u$$

$$\tilde{\lambda}_{3} = \tilde{u}$$

$$\tilde{\lambda}_{4} = u + \tilde{a}$$

$$\tilde{\alpha}_{1} = \frac{1}{\tilde{z}_{0}} (\Delta p - \tilde{a}p \Delta u)$$

$$\alpha_2 = \rho \Delta V$$

$$\tilde{\alpha}_3 = \Delta \rho - \frac{\Delta p}{\tilde{\alpha}^2}$$

$$\tilde{\alpha}_4 = \frac{1}{2\tilde{a}^2} (\Delta p + \tilde{a}p\Delta u)$$

$$\tilde{e}_{2} = [0, 0, 1, \tilde{v}]^{T}$$

$$\tilde{e}_3 = [1, \tilde{u}, \tilde{v}, \frac{1}{2}\tilde{q}^2]^T$$

$$e_4 = [1, u+a, v, H+ua]^T$$

and for the solution operator L_y , $\tilde{\lambda}_i$, \tilde{e}_i , $\tilde{\alpha}_i$

are given by

$$\tilde{\lambda}_1 = \tilde{v} - \tilde{a}$$

$$\tilde{\lambda}_2 = \tilde{V}$$

$$\tilde{\lambda}_3 = \tilde{v}$$

$$\tilde{\lambda}_4 = v + a$$

$$\tilde{\alpha}_1 = \frac{1}{2\tilde{a}^2} (\Delta p - \tilde{a}p \Delta v)$$

$$\alpha_2 = \Delta \rho - \frac{\Delta p}{\tilde{a}^2}$$

$$\tilde{\alpha}_{3} = \tilde{\rho}\Delta u$$

$$\tilde{\alpha}_{4} = \frac{1}{\tilde{2}\tilde{a}^{2}} (\Delta p + \tilde{a}\tilde{\rho}\Delta v)$$

$$\tilde{e}_{1} = [1, \tilde{u}, \tilde{v} - \tilde{a}, \tilde{H} - \tilde{v}\tilde{a}]^{T}$$

$$\tilde{e}_{2} = [1, \tilde{u}, \tilde{v}, \frac{1}{2}\tilde{q}^{2}]^{T}$$

$$\tilde{e}_{3} = [0, 1, 0, \tilde{u}]^{T}$$

$$\tilde{e}_{4} = [1, \tilde{u}, \tilde{v} + \tilde{a}, \tilde{H} + \tilde{v}\tilde{a}]^{T}$$

The above algorithm has been used on the test problems described in section 6 and the results are shown in section 7.

6. Two Test Problems

In this section we describe two standard two-dimensional test problems. The first is an infinite spherically divergent shock for which the exact solution is known, and the second is an extension into two dimensions of the standard shocktube problem of Sod [9] and represents a bursting spherical membrane.

The Infinite Spherically Divergent Shock

This test problem has been considered by Noh [1] and by Glaister [2]. Both authors have considered the problem in one space dimension using cylindrical geometry. Noh treated the problem by introducing artificial viscosity and artificial heat flux and compared his method with the standard non-Neumann-Richtmeyer artificial viscosity method [10], Schulz's tensor Q formulation [11] and Woodward and Collela's P.P.M. [12]. Glaister treated the problem using a spherically symmetric extension of the standard linearised approximate Riemann solver. Both authors have shown that, although this test problem has a very simple solution (see [1] and [3]), difficulties arise in calculating good numerical results due to an instantaneous infinite pressure jump at the origin. However, the methods employed by both authors have proved to be efficient at following the shock in the solution.

The problem begins with flow of a gas radially and into the origin such that the speed of the gas at any point is Mach 1.0. Initially density and pressure are everywhere uniform and constant and the pressure is zero.

The gas is reflected at the origin and expands outwards.

We introduce reflective boundaries along x=0 and y=0 (to simulate the radial symmetry of the problem) and maintain the exact solution on the outflow boundaries.

The equations of motion governing the flow are the two dimensional Euler equations, namely

$$u_t + F(u) + G(u) = 0$$
 (6.1)

where F , G and u have been defined in section 2 and the gas constant, $\tilde{\gamma}$, is taken to be 5/3. The initial conditions are

$$\rho(x,y,0) = 1.0$$
 (6.2a)

$$u(x,y,0) = -x/R$$
 (6.2b)

$$v(x,y,0) = -y/R$$
 (6.2c)

$$e(x,y,0) = 0.5$$
 (6.2d)

where R is the radius from the origin, R = $\sqrt{\frac{2}{x} + y^2}$.

As can be seen from (6.2d), (2.5) and (2.6), the initial pressure is zero.

To implement the boundary conditions we consider flow to be reflected conservatively, i.e. flow tangential to the boundary is unaltered whilst flow normal to the boundary is reflected using a method of images, (see figure 1).

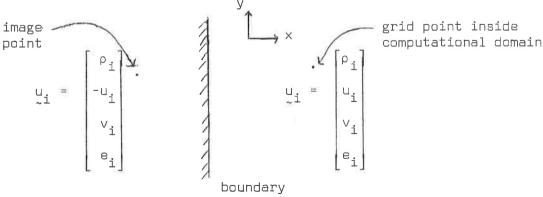


Figure 1

This guarantees that there is no flow out of the region along $\, O_X \,$ or $\, O_Y \,$ and that on the boundary the normal component of flow is zero.

The exact solution for this problem is one involving an infinite divergent shock radiating from the origin with uniform velocity s = $1/_3$. Post-shock values are

$$\rho^{+} = 16.0$$
 (6.3a)

$$_{\perp}^{+} = 0.0$$
 (6.3b)

$$e^{\dagger} = 8.0 \tag{6.3d}$$

$$5.33$$
 (6.3e)

and pre-shock values:

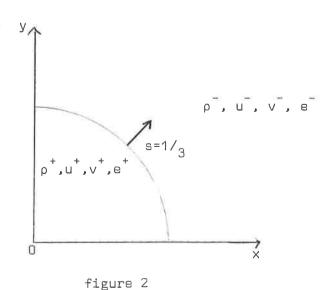
$$\rho^{-} = 1.0 + T/_{R}$$
 (6.4a)

$$u^{-} = -x/_{p}$$
 (6.4b)

$$v^{-} = -y/_{R}$$
 (6.4c)

$$p^{-} = 0.0$$
 (6.4e)

where T is the time. See figure 2.



As can be seen, the jump in pressure, $p^+/_p^-$, is infinite and instantaneous. It is due to this that many difficulties have been encountered in obtaining good numerical solutions.

The Bursting Membrane

This test problem has been considered by Glaister [2] using a one dimensional cylindrically symmetric extension of Roe's scheme. In many respects, this problem is much simpler to obtain good numerical results for, since the shock is present in the initial data and there are no infinite jumps in any of the variables.

Here we are dealing with a two-dimensional gas lying, initially, at rest in a region. Initially the region is divided by a circular membrane of radius R . There are finite jumps across the membrane in both density and pressure.

At time t $\equiv 0$, the membrane is removed (or burst). Shockwaves form and move towards the origin.

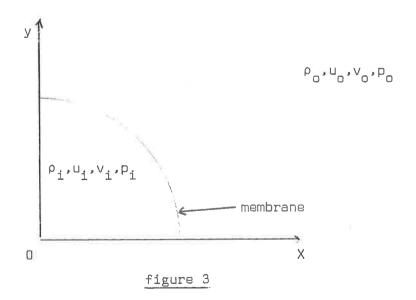
Again we implement reflection boundary conditions along 0x and 0y .

At some later time a rapidly moving shockwave, which has reflected from the origin, interacts with a slower moving one that has not already reached the origin.

The equations of motion governing the flow are the two-dimensional Euler equations (6.1). The gas constant, γ , is taken to be 1.4. The initial conditions are

where
$$r = \sqrt{x^2 + v^2}$$

We assume transparent boundary conditions on the outflow boundaries, that is, on these boundaries the variables are kept at their initial states of ρ_0 , u_0 , v_0 , ρ_0 , and the solution is not allowed to run to a time such that the shockwaves would reach these boundaries. The initial conditions are shown in figure 3.



7. Results of Numerical Tests

The algorithm described in earlier sections using operator splitting and Roe decomposition was used to solve both the aforementioned test problems. Although the algorithm is only first order accurate, surprisingly good results have been obtained for both problems.

The computational domain was taken to be $[0,1] \times [0,1]$ and for all solutions presented here $\Delta x = \Delta y$.

Results for the infinite spherically diverging shock

During the computation of the wave speeds α_1 in the approximate Riemann solver we rely on the fact that the sound speed, \tilde{a} , is non-zero. However, when we consider the case when the pressure is zero then we have that

$$p = 0$$

$$\Rightarrow p = (\gamma - 1)pi = 0$$

$$\Rightarrow i = 0 (since $\gamma \neq 1 \text{ and } p \neq 0)$
and
$$e = pi + \frac{1}{2}pq^2$$

$$= \frac{1}{2}pq^2$$$$

thus

$$H = \frac{e+p}{\rho} = \frac{1}{2}q^2$$

and hence

$$a^2 = (\gamma - 1) (H - \frac{1}{2}q^2)$$

$$= 0 .$$

This is equivalent to saying that the sonic waves in the decomposition, $\stackrel{\sim}{e_1}$ and $\stackrel{\sim}{e_4}$, do not travel. Thus we can set $\stackrel{\sim}{\alpha_1}$, $\stackrel{\sim}{\alpha_4}$ equal to zero

when the pressure p is equal to zero and also set

$$\alpha_2 = \rho \Delta v$$

$$\alpha_3 = \Delta \rho$$
.

Contour projections are given for density with various values of Δx , Δy and Δt . Every second figure is a plot of the variable against distance taken along the line x = y from the origin.

Figures 1 and 2 show the output for density at time 0.8 with

$$\Delta x = \Delta y = 0.02$$

 $\Delta t = 0.005$

and has a maximum CFL number of 0.15147.

Figures 3 and 4 show the output for density at time 0.6 and

$$\Delta x = \Delta v = 0.01$$

 $\Delta t = 0.0025$

and has a maximum CFL number of 0.15191.

Figures 5 through to 12 show the output for density every 0.15 seconds with

$$\Delta x = \Delta y = 0.005$$

 $\Delta t = 0.00125$

and has a final output time of 0.6. Here the maximum CFL number is 0.20259.

Figures 13 to 32 show output for all the conserved variables at output times 0.6 and 1.2 with

$$\Delta x = \Delta y = 0.01$$

 $\Delta t = 0.003.$

An attempt to make the problem less severe by starting at a non-zero time resulted in figures 33 to 36. The problem was started at time t = 0.18

and was run to the time t = 0.6.

Results for the Bursting Membrane problem

Figures 1 to 10 show the output for density at every 0.11 seconds uptil a final time of t=0.55.

$$\Delta x = \Delta y = 0.02$$

$$\Delta t = 0.005$$

and the maximum CFL number is 0.26659.

Figures 11 to 34 show output for density at output times t = 0.1375, 0.275, 0.35, 0.4125, 0.45, 0.55.

Figures 11 to 22 are for

$$\Delta x = \Delta y = 0.01$$

$$\Delta t = 0.00125$$

and have a maximum CFL number of 0.14161.

Figures 22 to 34 are for

$$\Delta x = \Delta y = 0.005$$

$$\Delta t = 0.00125$$

and have a maximum CFL number of 0.33002.

Discussion of Results

As can be seen from the first set of results, the severity of the problem was reflected by poor numerical results, especially at the origin. The density suffered more severely than any of the other variables, supporting its claim to be the most sensitive variable. However, the algorithm managed to track the shock at the correct speed, despite the post shock density being about 25% in error at the origin (Noh records

where errors were in excess of 100% at the origin).

The usual features of the underlying first order algorithm are present, namely smoothing of data at the shock interface. Two other interesting features are noted, firstly, spurious contours near the boundaries - which are thought to be due to the sharp velocity gradients along the boundaries, and, secondly, along the pre-shock curve in density, we notice that the numerical solution dips below the exact solution in the region of $R \in [0.8, 1.2]$, this is particularly noticeable in figures 12, and is attributed to the splitting technique employed and may be related to the squaring of curved contours recently encountered by the author in dealing with scalar problems, or reflection of waves from the outflow boundary.

The results for the bursting membrane are comparable to those produced by Glaister and are significantly better than those of the previous test problem. The only noticeable feature is that the solution sags a little more than it ought to. This is noticeable when comparing figure 34 with the results of Glaister, and again it is thought to be due to the operator splitting.

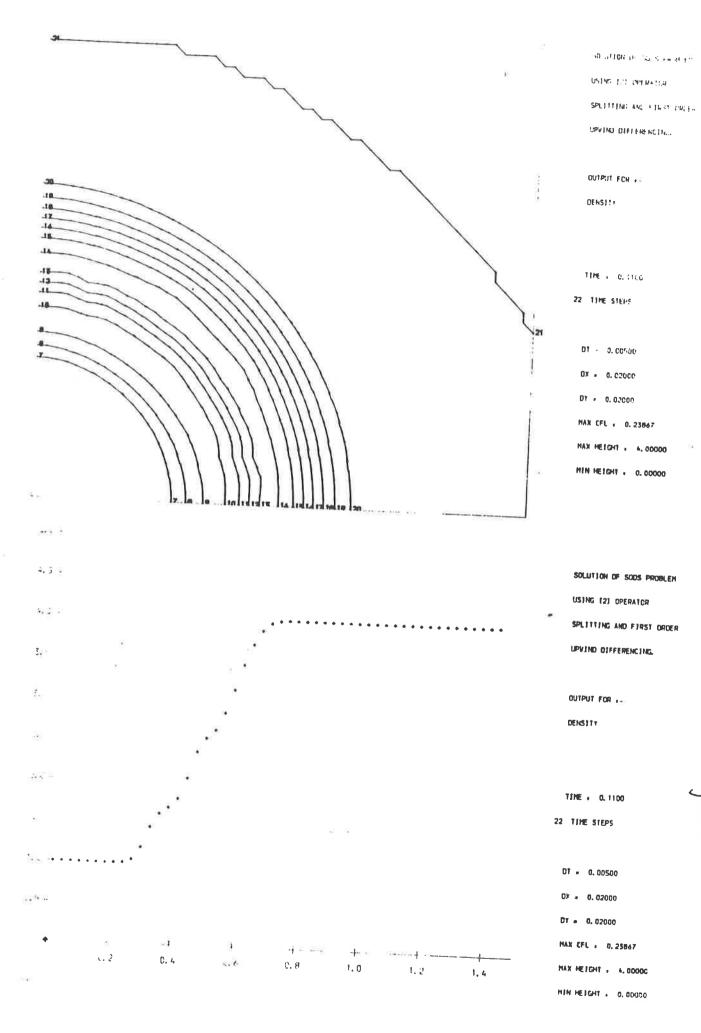
8. Conclusion

We have shown that the standard technique of using a two dimensional Riemann solver incorporating operator splitting applied to the Euler equations can give satisfactory results for the bursting membrane problem and also that results can be achieved via this method for the infinite spherically divergent shock, and that these results are comparable to results attained via other methods.

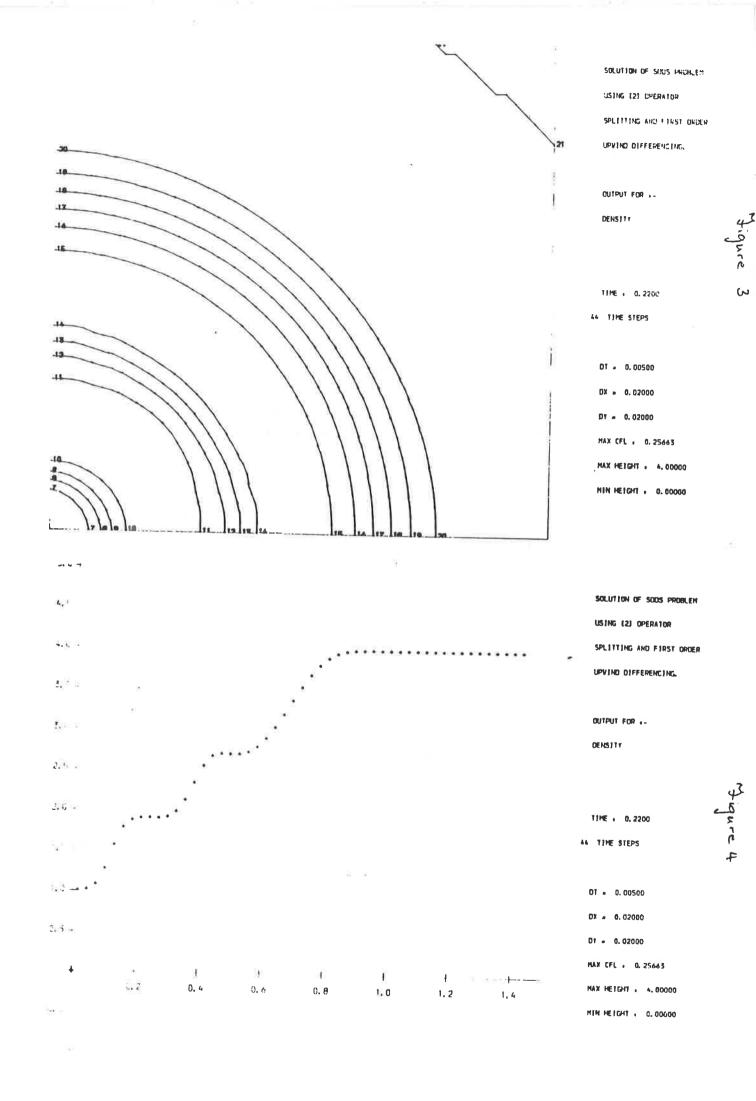
Future Aims

It has been suggested that the algorithm used be adapted to incorporate limiters (see Sweby [13]) to see if better results could be obtained by using an essentially second order method. However, it is felt by the author that the use of limiters would detract from the accuracy of the solution as it would introduce even more one dimensional effects into the algorithm and this would result in squaring of the contours.

The author is currently researching into genuinely two dimensional algorithms for scalar conservation laws.



-



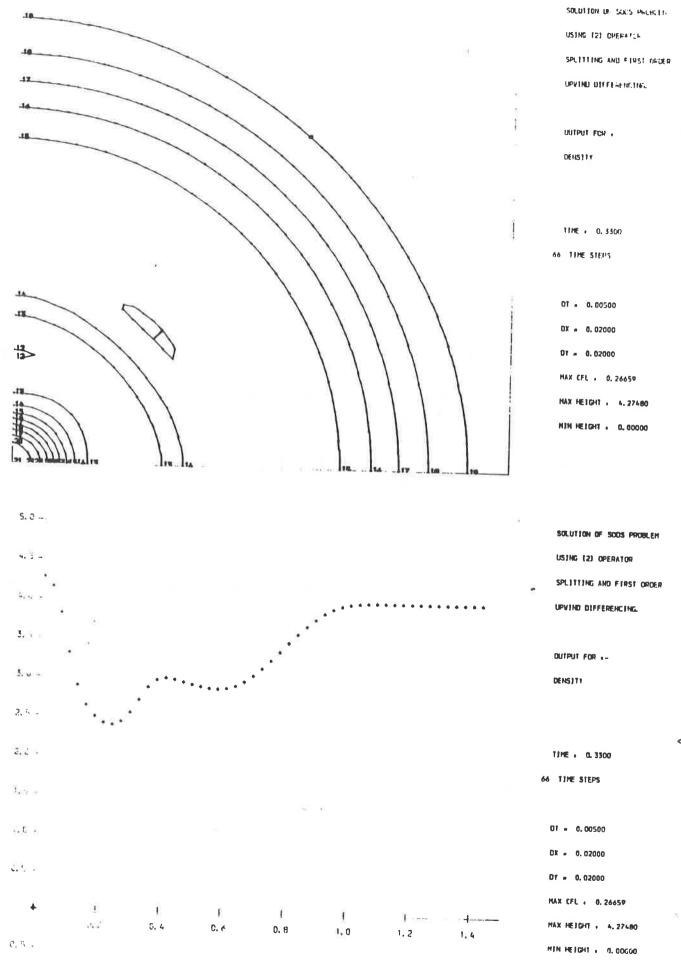
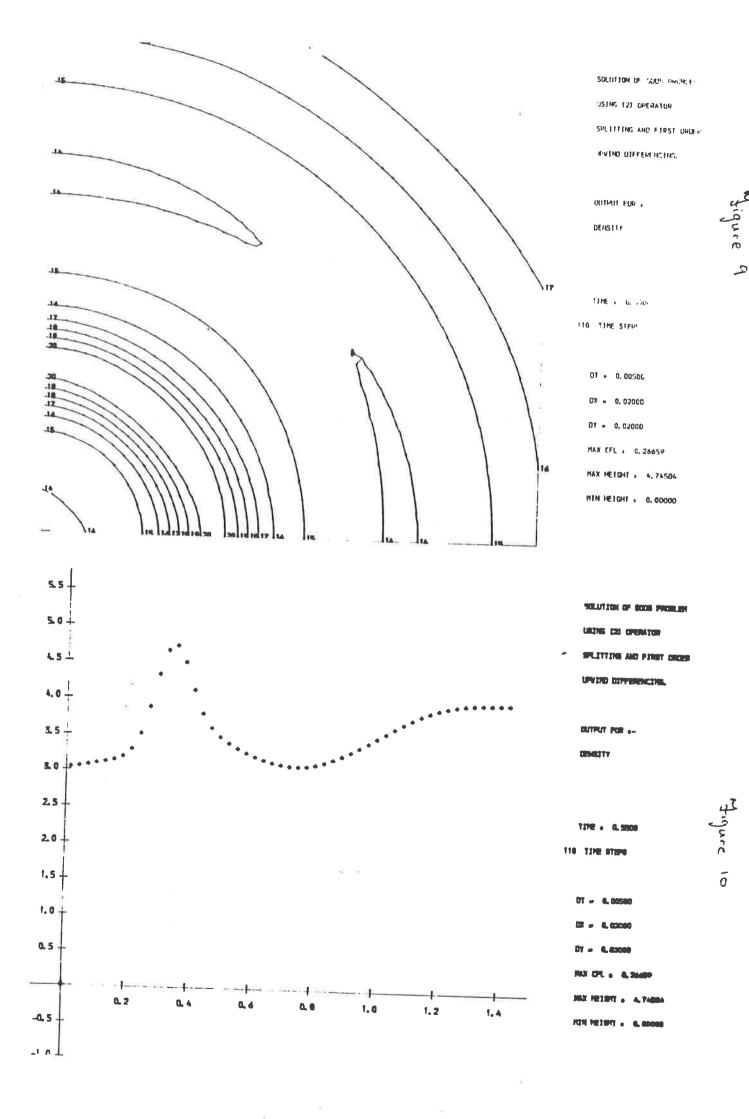
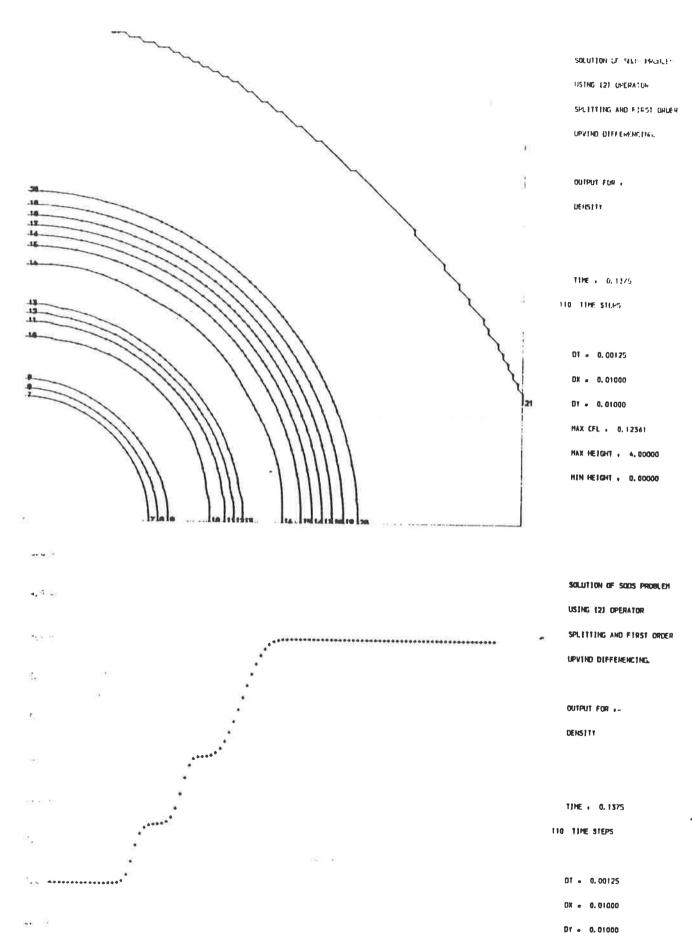


Figure 7





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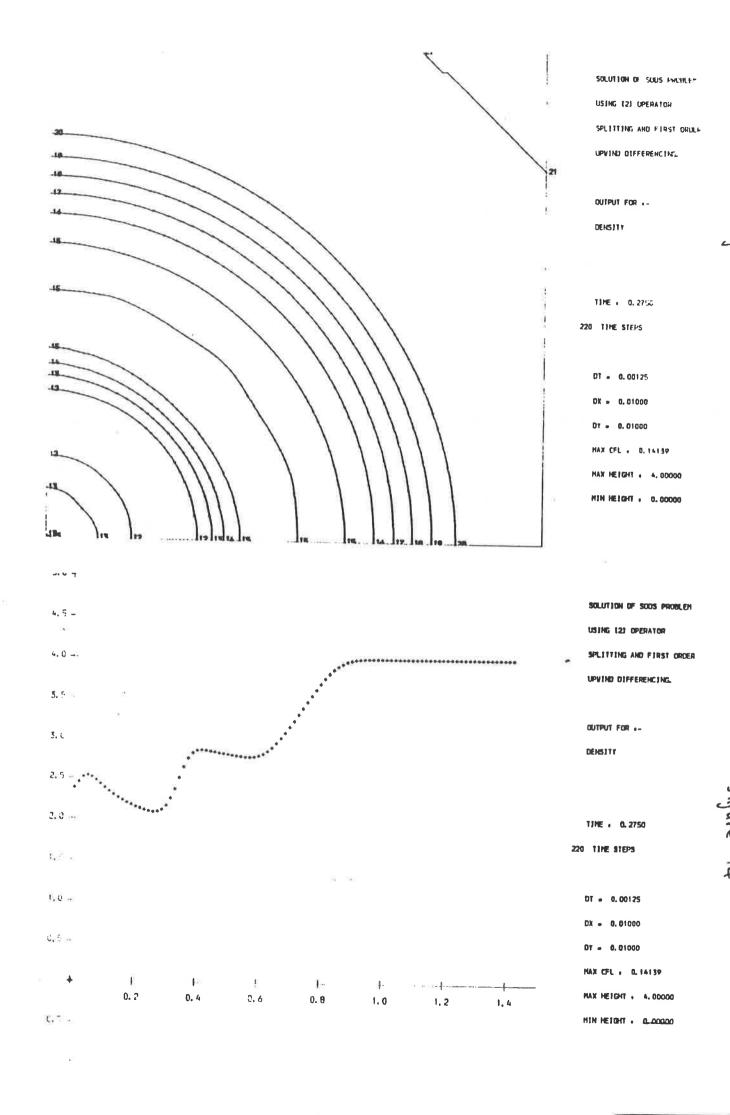
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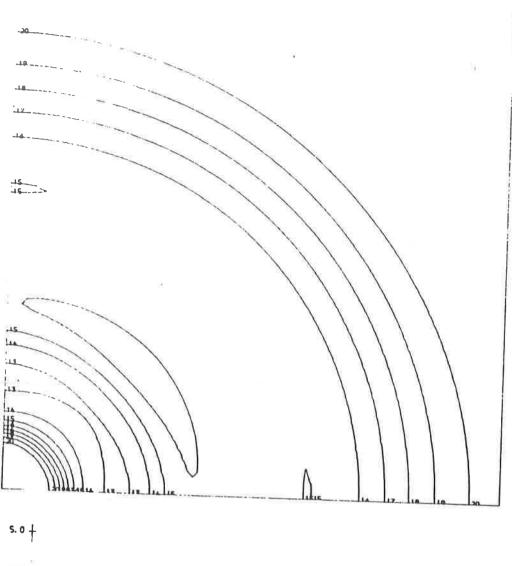
MAX CFL . 0.12561

MAX HEIGHT . 4,00000

HIN HEIGHT . 0.00000



Figure





USING C21 OPERATOR SPLITTING AND FIRST ORDER UPVIND DIFFERENCING

TIME . 0. 3500

DX = 0.01000

MAX HEIGHT . 4.08306

HIN HEIGHT . 0.00000

1.0 1 0.5 4

2.5 4

2.0 +

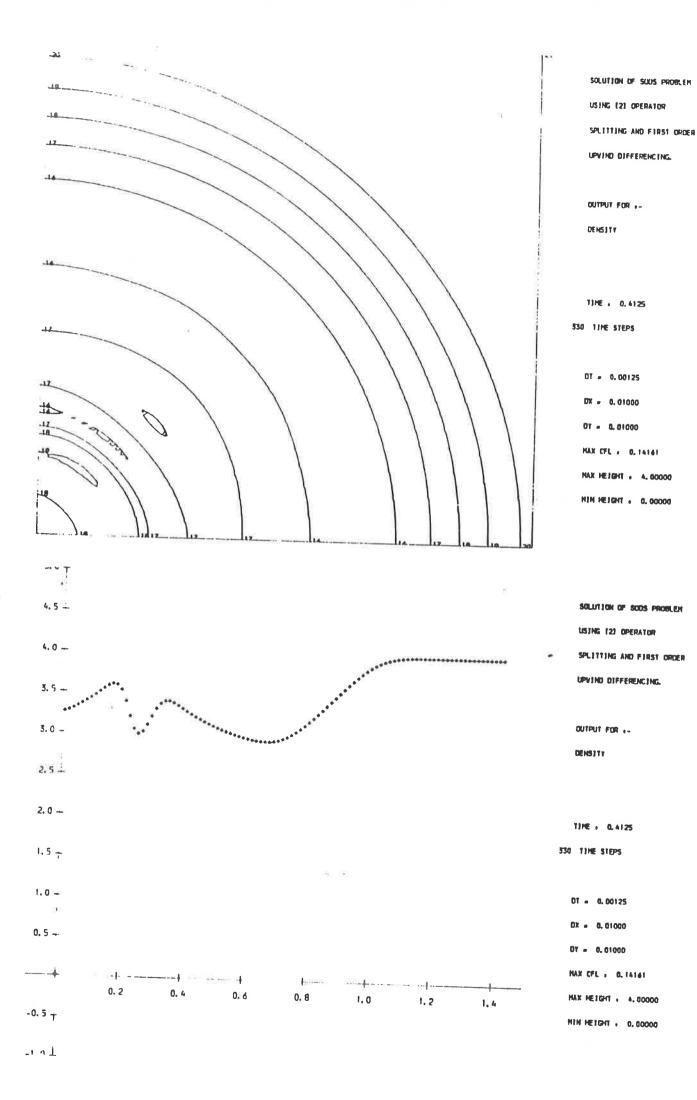
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Figure 2

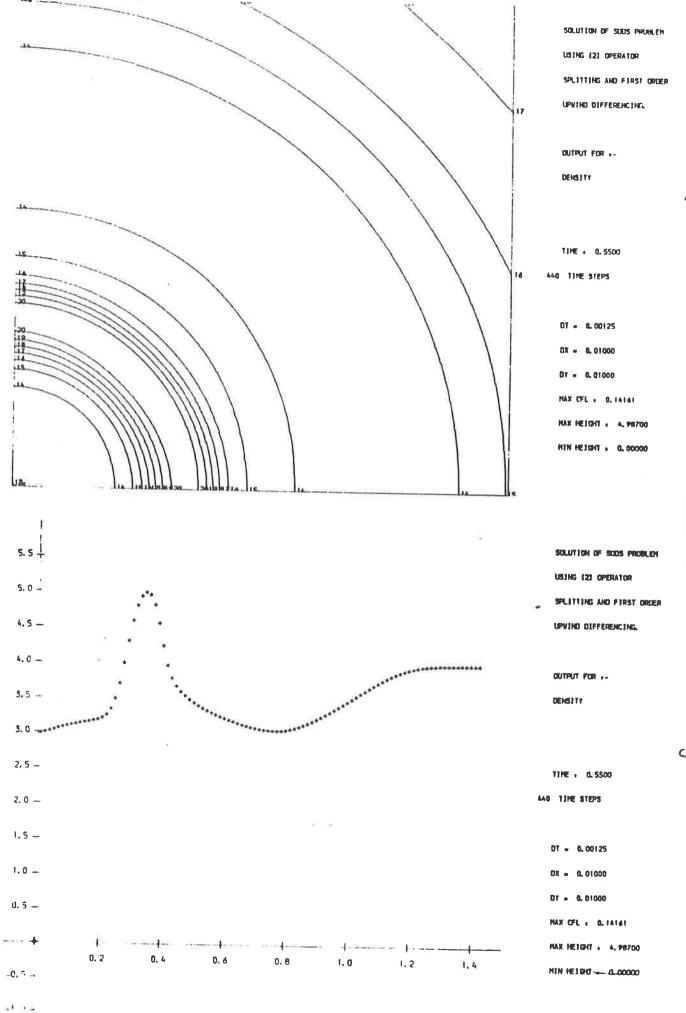
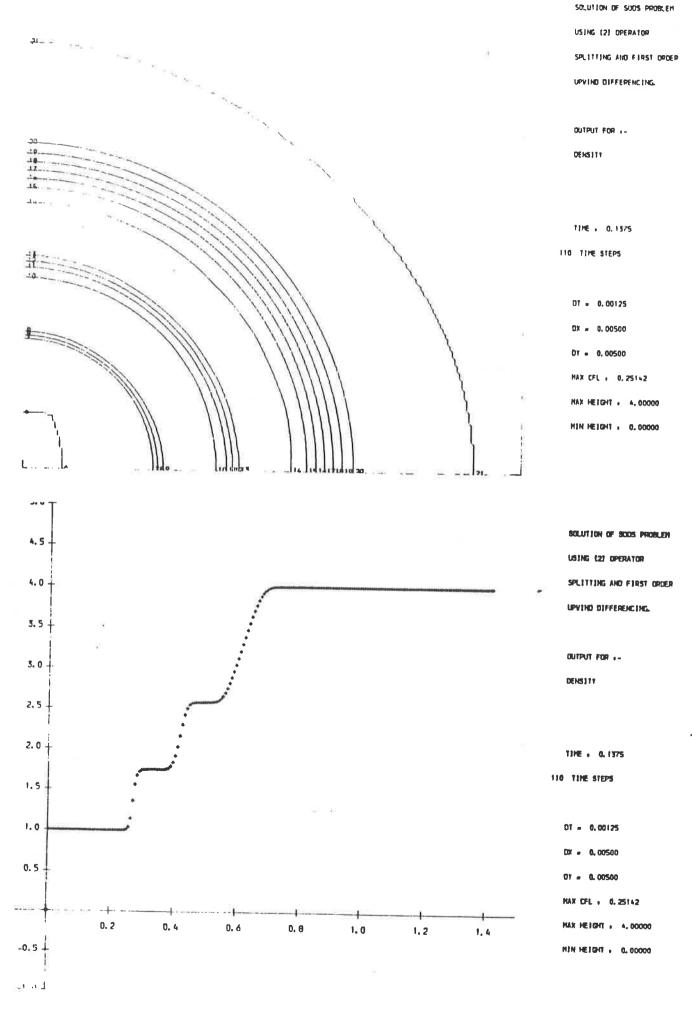


Figure 22



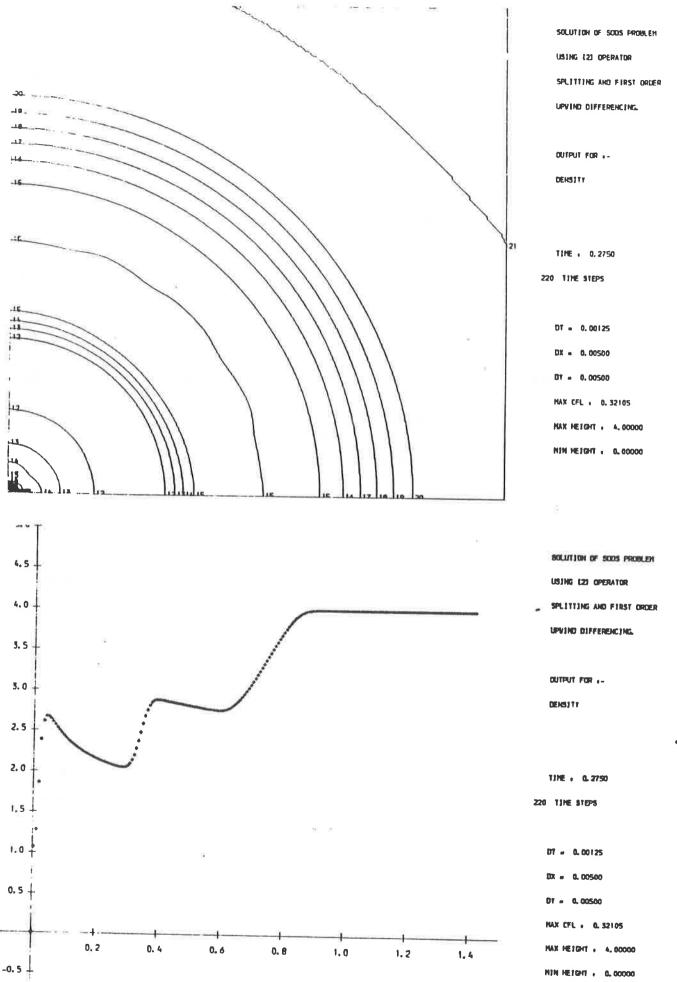
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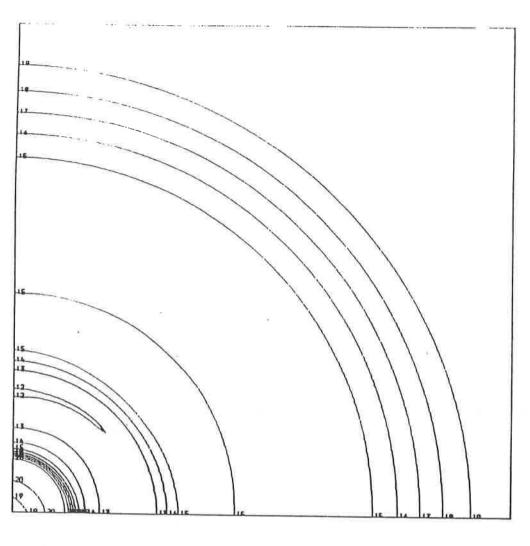
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SOLUTION OF SOOS PROBLEM
USING 121 OPERATOR
SPLITTING AND FIRST ORDER
UPVIND DIFFERENCING.

OUTPUT FOR +-

11PE + 0.3500 200 TIPE STEPS

DT . C.00125

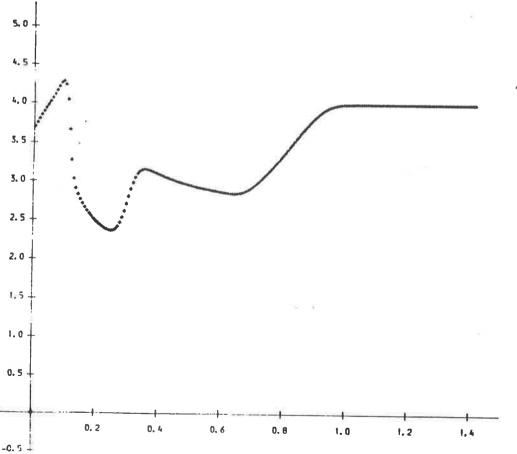
CX a 6.00500

DT = 8.00500

MAX CFL . 0, 33002

MAX HEIGHT . 4. 29897

HIN HEIGHT . G. 00000



SOLUTION OF SCOS PROBLEM
USING 121 OPERATOR
SPLITTING AND FIRST CROSS
UPVIND DIFFERENCING.

OUTPUT FOR .-

DEHSITY

TIPE . 0, 3500

200 TIME STEPS

DT = 0.00125

DX = 0.00500

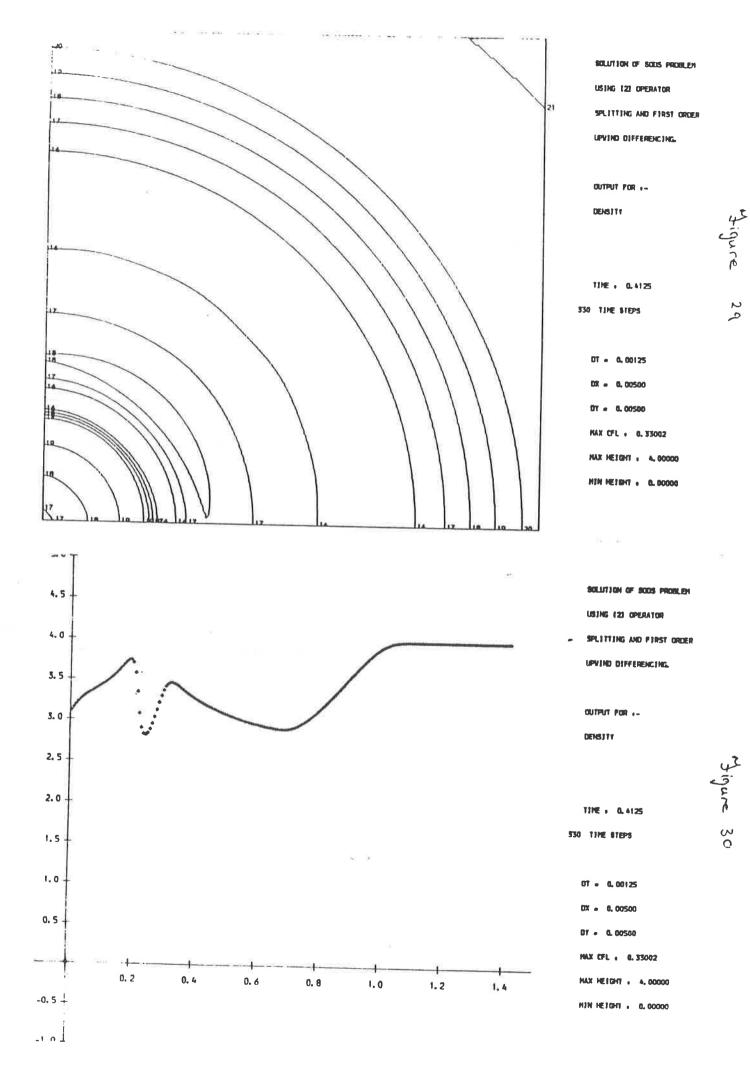
0.00500

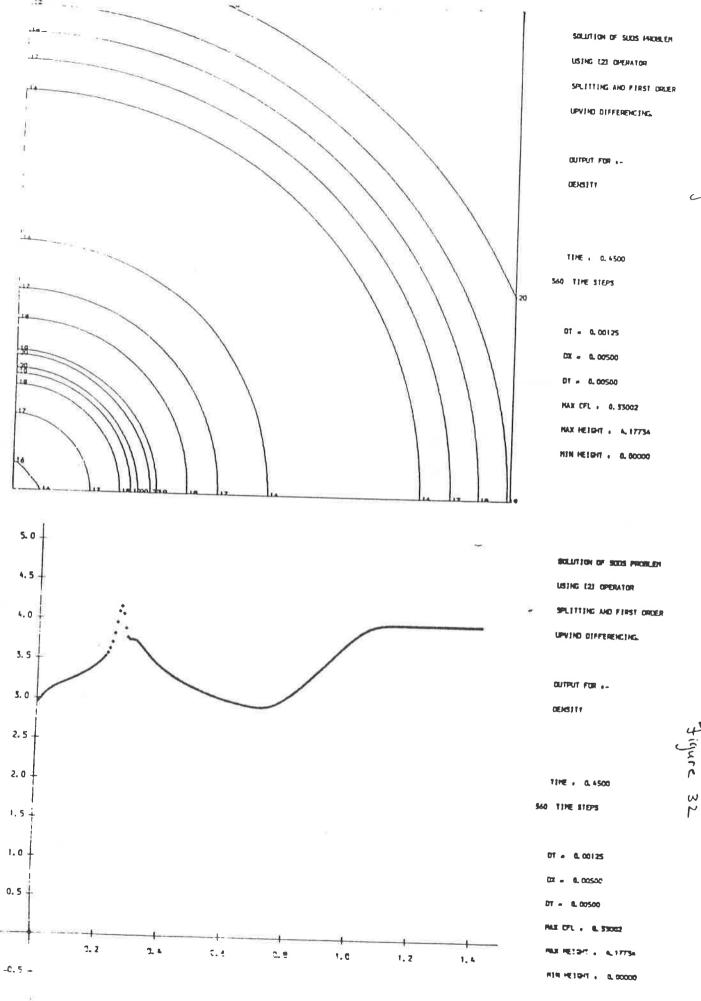
MAX CFL . 8. 33002

NAX HEIGHT . 4. 29897

MIN HEIGHT . 0. 00000

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Figure

-1 01

THURE S.

Figure 34

SPLITTING AND FIRST ORDER UPVIND DIFFERENCING

OUTPUT FOR .-

DENSITY

AVERAGE ERROR . D. 42606

SOLUTION OF NOIS PROMILER

USING (21 OPERATOR

HAX ERROR . 6. 97024

TIME : 0. 6000

64 TIME STEPS

DT = 0.00500

DX = 0.02000

DY = 0.02000

MAX CFL . 0, 14591

MAX HEIGHT . 16.00000

HIN HEIGHT . 0.00000

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SOLUTION OF HORS PROBLEM USING 121 OPERATOR SPLITTING AND FIRST ORDER

UPVIND DIFFERENCING

OUTPUT FOR .-

DENSITY

AVERAGE ERROR . 0.42404

NAX ERROR . B. 97024

TIPE . 0, 6000

84 TIPE STEPS

DT = 0.00500

DX = 8. 02000

DT . 0, 02000

HAX HEIGHT . 16 00000

HIN HEIGHT . 0,00000

SOLUTION OF NOHS PROBLEM USING (2) OPERATOR SPLITTING AND FIRST ORDER UPVIND DIFFERENCING

OUTPUT FOR .-DENSITY AVERAGE ERROR . 0. 26002 HAX ERROR . 10.08361 TIPE . 0, 6000 120 TIME STEPS

DT . 0,00500 DX = 0.02000 DT = 0.02000

MAX HEIGHT . 18.71785 HIN HEIGHT . 0.00000

MAX CFL + 0.15147

SOLUTION OF NORS PROBLEM USING (2) OPERATOR SPLITTING AND FIRST ORDER UPVIND DIFFERENCING.

OUTPUT FOR ... DENSITY AVERAGE ERROR . 0. 28002 MAX ERROR . 10.08361 TIPE . 0.6000 120 TIME STEPS

01 . 0.00500 DX = 0.02000

DT . 0. 02000

MAX CFL . 0.15147

HAX HEIGHT . 18,71783

MIN HEIGHT . 0.00000

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AVERAGE ERROR . 0. 20782

OUTPUT FOR ...

DENSITY

SOLUTION OF NOHS PROBLEM

USING [2] OPERATOR

240 TIME STEPS

01 - 0.00250

DX . 0. 01000

DT . 0.01000

MAX CFL . 0.15191 MAX HEIGHT + 21, 10251

HIN HEJGHT + 0. 00000

SOLUTION OF NOHS PROBLEM USING (2) OPERATOR

SPLITTING AND FIRST DROER

UPVIND DIFFERENCING

OUTPUT FOR .-

DENSITY

AVERAGE ERROR . 0. 20782

MAX ERROR . 12, 17207

117E . 0.6000

240 TIME STEPS

D1 = 0.00250

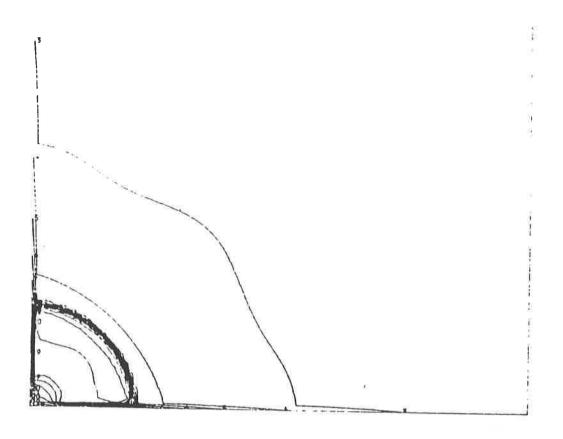
DX = 0.01000

DT - 0.01000

MAX CFL . 0. 15191

MAX HEIGHT . 21, 10251

MIN HEIGHT . 0.00000



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SOLUTION OF IZHS PACHEN
USING (2) OPERATOR
SPLITTING AND FIRST DROPER
UPWIND DIFFERENCIES.

OUTPUT FOR ...

DERSITY

AVERAGE EPRON . 0, 02085

MAX ERROR . 10.08614

1JHE + 0, 1500

120 TIME \$16-5

DT . 0.00125

DX # 9,00500

DT = 0.00500

MAX CPL + 0.15147

MAX HEIGHT . 18,71971

NIN HEIGHT . 0.00000

SOLUTION OF NOIS PROBLEM
USING 127 OPERATOR
SPLITTING AND FIRST ORDER

UPVIND DIFFERENCING

OUTPUT FOR .-

1118/30

AVERAGE ENROR . 0.02003

HAX ERROR . 10.00414

TIPE . 0.1500

120 TIME STEPS

07 - 4.00125

DX . 0.00500

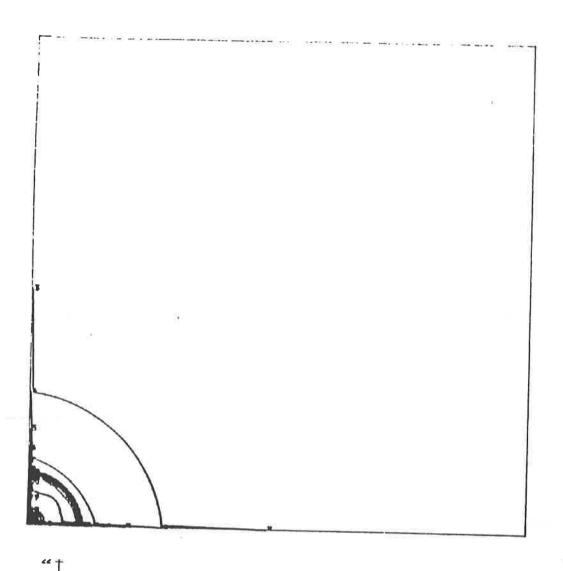
DT = 0,0050

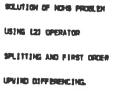
MAX CFL . 0.15147

HAX HEIGHT . 18.71971

NIN HEIGHT . 0.00000

Figure 6





CUIPUT POR 1-CENSITY

AYERAGE ENROR . 0, 05515

HAX BROW . 12, 1727

TIPE # 0. 3000

246 TIME STEPS

01 - 0,00125

DX = 8.00500

DT = 6.00500

HAR CPL . Q. 15191

MAX PETENT . 21, 10245

MIN HEIST . C. 00000

SOLUTION OF NOWS PROBLEM
USING C21 OPERATOR
SPLITTING AND FIRST ORDER
LEVIND DIFFERENCING.

CUTPUT FOR .-

DENSITY

AVERAGE ERROR . 0, 05515

NUX ERROR . 12.17227

TIPE . 0.3000

240 THE STEPS

07 - 0.00125

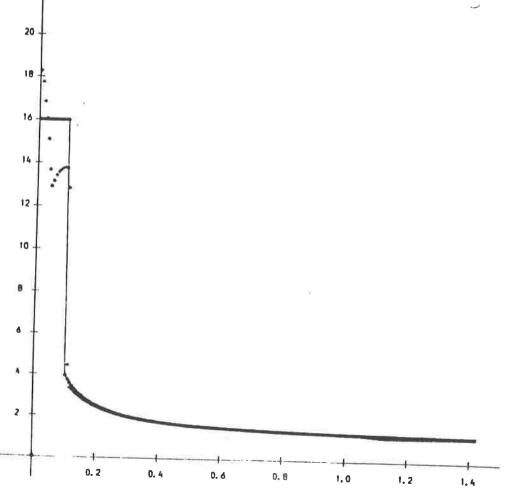
CR = 8.00500

DT . 0.00500

MX 04 . 6.15191

NAX HEIGHT . 21,10243

HIN HEIGHT . 0.00000



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SOLUTION OF MOIS PHOBLEM
USING 123 OPERATUM
SPLITTING AND FIRST ORDER
UPVIND DIFFERENCING.

OUTPUT FOR ...

DENSITY

AVERAGE ERROR . 0.09689

MAX ERROR . 11, 18870

TIPE . 0.4500

560 TIME STEPS

DT . 0.00125

DX = 0,00500

07 = 0,00500

MAX CFL . 0.15835

HAX HETCHT . 21,10834

HIN HEIGHT . D. DOCCOO

SOLUTION OF NOWS PROBLEM
USING (2) OPERATOR
SPLITTING AND FIRST ORDER

UPVIND DIFFERENCING

OUTPUT FOR .-

DEHSITY

AYERAGE ERROR . 0.09489

MAX ERROR . 11.18870

TINE . 0, 4500

560 TIME STEPS

DT = 0.00125

DN = 0,00500

DY = 0,00500

MAX CFL . 0.15835

MAX HETCHT . 21, 10836

MIN HEIGHT + 0,00000

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SOLUTION OF NOHS PROBLEM

OUTPUT FOR .-

DEHSTITE

AVERAGE ERROR . 0.14589

MAX ERROR . 10, 47271

TIPE ← 0. 6000

480 TIME STEPS

DT = 0.00125

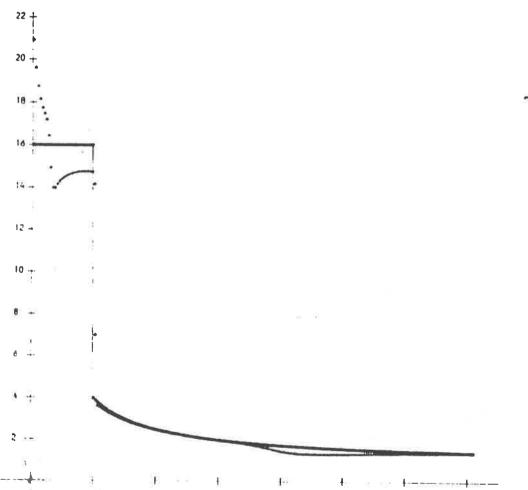
DX . 0,00500

DT = 0,00500

MAX CFL . 0. 20259

NAX HEIGHT + 21, 22532

MIN HETGHT . 0. 00000



0.4

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SOLUTION OF NORS PROBLEM
USING 122 OPERATOR
SPLITTING AND FIRST ORDER
UPVIND DIFFERENCING.

CUTPUT FOR .-

DENSITY

AVERAGE ERROR . 0.14509

MAX ERROR : 10.67271

TIPE . 0. 400

480 TIME STEPS

DT # 0.00125

DT = 0.00500

DY = 0,00500

MAX CFL . 0. 2025+

MAX HE1GHT . 21, 22532

HIN HEIGHT . 0.00000

Jiguer 1

SOLUTION OF NOHS PROBLEM
USING (2) OPERATOR

SPLITTING AND FIRST ORDER
UPVIND DIFFERENCING.

OUTPUT FOR .-

DENSITY

AYERAGE ERROR . 0.18853

MAX ERROR . 11.04036

TIPE . 0. 6000

100 TIME STEPS

DT = 0.00600

DX - 0.01000

DY - 0.01000

MAX CFL . 0. 39479

MAX HEIGHT . 19. 92585

HIN HEIGHT . 0.00000

SOLUTION OF NORS PROBLEM
USING C21 OPERATOR
SPLITTING AND FIRST ORDER
UPVIND DIPPERENCING.

OUTPUT FOR .-

DEHSITE

AVERAGE ERROR . 0, 18653

MAX ERROR . 11.04034

TIME . 0. 4000

100 TIPE \$18PS

DT # 0.00400

DX a 0.01000

DT . 0.01000

MAX CFL . 0.39479

MAY HE 1847 . 19. 92585

MIN HEIGHT . 0.00000

4.guse 1

SOLUTION OF HOMS PROBLEM USING (2) OPERATOR SPLITTING AND FIRST OFCER UPVIND DIFFERENCING OUTPUT FOR .-X-VELOCITY AYERAGE ERROR . 0. 20858 MAY ERPOR . 1.32250 TIPE : 0, 6000 100 TIME STEPS 0,00600 Dx = 0.01000 DT = 0.01000 MAX CFL . 0. 39479 MAX HEIGHT . 0. 41348 HIN HEIGHT . -0. 99999 1.5. SOLUTION OF HOHS PROBLEM USING (2) DPERATOR 1.0+ SPLITTING AND FIRST OPDER UPVIND DIFFERENCING 0.5 L OUTPUT FOR ... X-YELOCITY AVERAGE EFFOR . 0, 20058 MUL EPROR . 1. 32259 0.2 0, 6 0.0 1,0 1.2 1.4 TINE . 0.4000 100 TIME \$1675 -0.5 🗓 01 - 0.00600 -1,0.1 DE . 0.01000 DT - 0. 01000

MAX CFL . 0. 39479

MAX HEIGHT . Q. 41548 MIN HEIGHT . -Q. 99999

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SOCUTION OF MOHS PROBLEM USING 121 OPERATOR SPLITTING AND FIRST OPICER UPVIND DIFFERENCING

CUTPUT FOR ...

1-17-100111

AVERAGE ERROR . 0.20841

HAR ERPOP . 1.033C=

111E + 0, 4000

100 11HE STEPS

DT # 0,00600

D) . 0.01000

AT - 8.01000

MAX CFL . 0.39-79

HAX HEIGHT . 0. 32593

MIN HEIGHT . - 0, 99999

1,0 --

USING (2) OPERATOR

SPLITTING AND FIRST ORDER

SOLUTION OF NONS PROBLEM

UPVIND DIFFERENCING

0.5 -

0,5 0. 4 0.6 0.0 1.0 1, 2 1, 4 OUTPUT FOR .-

Y-VELOCITY

AVERAGE ERROR . 0. 20841

MAX ERFOR . 1,03304

TIME . 0. 4000

100 TIME STEPS

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-0.5 -

DT = 0,00600

DX = 0.01000

DT - 0.01000

NAX CFL . 0. 39479

MAX HETOHT . 0. 32593

MIN HEIGHT . -0. 99999

3(1), 5 ...

OUTPUT FOR .-EHERGY

AVERAGE ERROR . 0.00797

SOLUTION OF HOHS PROBLEM USING 121 OPERATOR

SPLITTING AND FIRST DRUEN

UPVIND DIFFERENCING

MAX ERROR . 0.55599

TIPE . 0.6000

100 TIME STEPS

DT - 0.00600

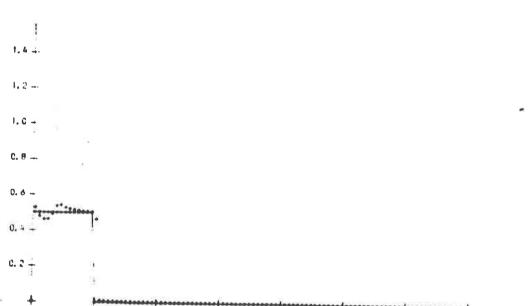
DX - 0,01000

DT = 0.01000

MAX CFL . 0.39479

MAX HETOHT . 0. 55553

MIN HEIGHT . -0. 18433



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SOLUTION OF NORS PROBLEM USING CZI OPERATOR SPLITTING AND FIRST ORDER UPVIND DIFFERENCING

OUTPUT FOR .-

ENERGY

AYERAGE ERROR . 0.00797

MAX ERROR . 0. 55599

TIPE . 0. 6000

100 TIME STEPS

1, 4

MAX CFL . 0. 39479

MAX HE 1047 . 0. 95553

HIN HEIGHT . -0. 18633

DT = 0,00600 DX = 0.01000 DT - 0.01000

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USING (2) OPERATOR SPLITTING AND FIRST DIKER UPVIND DIFFEHENCING

SOLUTION OF NORS PROBLEM

OUTPUT FOR .-

PRESSURE

AVERAGE ERROR : 0, 03650

MAX ERROR . 4.60537

TIPE + 0, 6000

100 TIME STEPS

DT = 0.00600

DX . 0.01000

DY . 0.01000

MAX CFL . 0. 39479

HAX HEIGHT . 4. 37933

MIN HEIGHT + -0, 19801

SOLUTION OF NOHS PROBLEM USING 121 OPERATOR SPLITTING AND FIRST DROER

UPVIND DIFFERENCING.

OUTPUT FOR ..

PRESSURE

AVERAGE ERROR . 0.03632

MAX ERPOR . 4. 60337

TIPE . 0, 6000

100 TIME STEPS

01 - 0.00600

DX - 0,01000

DT . 0. 01000

MAX CFL . 0. 39479

MIN HEIGHT . -0. 19801

v. 2 0.4 0.6 0. **8** 1.0 1.2

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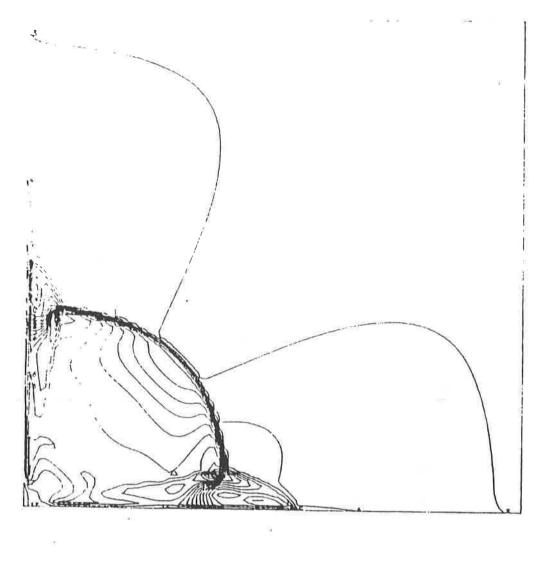
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Figure 22



SOLUTION OF MURS PROBLEM
USING (2) OPERATOR

SPLITTING AND FIRST ORDER
UPVIND DIFFEMENCIAL

DUTPUT FOR .-

DERSITY

AVERAGE ERROR . 0.64275

MAX ERROR . 17, 80502

TIPE + 1, 2000

200 TIME STEPS

01 - 0.00600

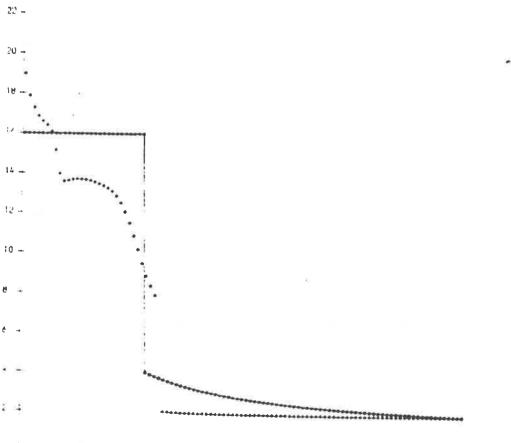
DX = 0.01000

DY - 0. 01000

MAX CFL . 0.49810

NAX HEIGHT . 22,50927

MIN HEIGHT . 0. 00000



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SOLUTION OF HOMS PROSLEM

USING 121 OPERATOR

SPLITTING AND FIRST DROEP

UPVIND DIFFERENCING.

OUTPUT FOR .-

DENSITY

AVERAGE ERROR . 0. 64275

MAX ERROR . 17, 90502

TIPE . 1,2000

200 TIME STEPS

DT - 0.00600

DX = 0.01000

DT - 0.01000

MAX CFL . 0.49810

MX HEIGHT . 22, 50927

HIN HETCHT . 0, 00000

Highere 20

SOLUTION OF NURS PREJUDEN USING [2] DPERATUR SPLITTING AND FIRST DROEF UPVIND DIFFERENCING

OUTPUT FOR ..

X-VELOCITY

AVERAGE ERROR . 0.17440

MAX ERROR . 1.74768

TIME . 1, 2000

200 TIPE STEPS

DT - 0.00600

DX - 0, 01000

DY = 0.01000

MAX OFL . 0.49810

MAX HEIGHT . 1. 04057

HIN HEIGHT . -0. 99999

SOLUTION OF HORS PROBLEM USING (2) OPERATOR

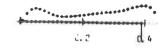
SPLITTING AND FIRST ORDER

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MIN HEIGHT . -0. 99999

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UPVIND DIFFERENCING

OUTPUT FOR .-

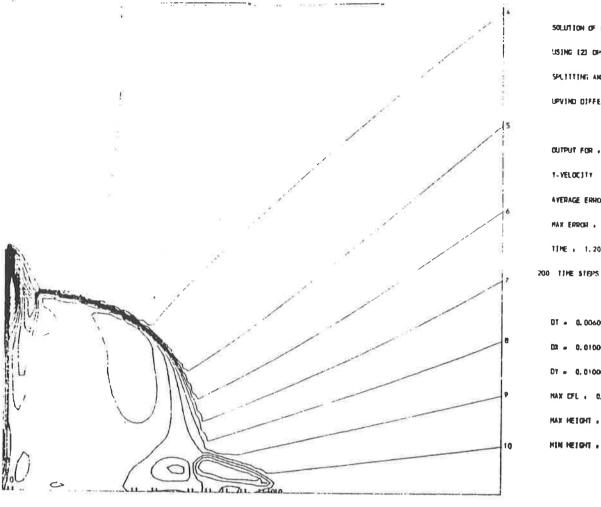
X-VELOCITY

AVERAGE ERROR . 0, 17440

MAX ERROR . 1,74768

TIME + 1, 2000

200 TIME STEPS



SOLUTION OF NOHS PROMIEM USING 121 OPERATOR SPLITTING AND FIRST CHOCK UPVIND DIFFERENCING

OUTPUT FOR ...

AVERAGE ERHOR . 0, 17371

MAX ERROR . 1,70451

TIPE : 1, 2000

DT . 0,00600

DX = 0.01000

DY - 0.01000

MAX CFL . 0.49810

MX HEIGHT . 0. 99720

HIN HEIGHT . -0, 99999

SOLUTION OF NOHS PROBLEM USING (2) OPERATOR SPLITTING AND FIRST DROER

UPVIND DIFFERENCING,

OUTPUT FOR .-

T-VELOCITY

AVERAGE ERROR . 0, 17371

MAX ERROR . 1.70431

TIPE . 1, 2000

200 TIME STEPS

01 = 0.00600

DX = 0.01000

0,01000

MAX CFL . 0.49810

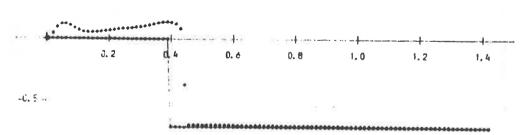
MAX HEIGHT . 0. 99720

MIN HEIGHT . -0, 99999

1.0 -

1.5 -

44 Fr ...



-1.6.

UPVIND DIFFERENCING SPLITTING AND FIRST CHEER ROTABISMO (S) DATEM

SOLUTION OF NUMS PRUBLER

8 '0

9 °0

4.0

- 6.5-

-- 6.5-

1.210-

··· 2 10

- 9:2

- 8.3

-0.4

- 22g

USTAKE LZJ OPERATOR ממנותוומא מי אמאה האמשנהא

08145 - . DELEN NIN MX HEICHL . 0.43280 MAX CFL . 0.49810 0001078 - 10 00010 ° 20 00900 .0 . 10

500 111E 21Eh2

TORSHS

-. ADT TUSTINO

11ME ' 1'500C

NYX EBBOB 1 0' 92280 VAEHYCE ENHOU! O' 05549

SPLITTING AND FIRST ORDER

UPVIND DIFFERENCING

-. 901 TU-TTU0

A DAGING

SOO THE SIEDS 11ME . 1, 2000 NAX ERROR . 0.63580 AVERAGE ERROR . O. 02246

00010 0 - 10 00010.0 - 10 00900 - 10

7 1

2.1

MIN HEIGHT . - 0.27180 HAT HEIGHT , 0, 63380

HYX CET . 0. 49810

UPVIND DIFFERENCING OUTPUT FOR .-AVERAGE ERROR . 0, 20165

SOLUTION OF NORS PHOBLER

SPLITTING AND FIRST ORDER

USING [2] OPERATOR

TIPE . 1, 2000

PRESSURE

DT = 0.00600

DE - 0.01000 DT - 0.01000

MAX CFL . 0. 49810

MAT HE IDAT . 5. 83020

HIN HEIGHT . -0. 39701

SOLUTION OF NOWS PROBLEM USING (2) OPERATOR SPLITTING AND FIRST ORDER UPVIND DIFFERENCING

OUTPUT FOR .-

PRESSURE

AVERAGE ERROR . 0, 20145

HAX ERROR . 5.30334

TIPE . 1, 2000

200 TIPE STEPS

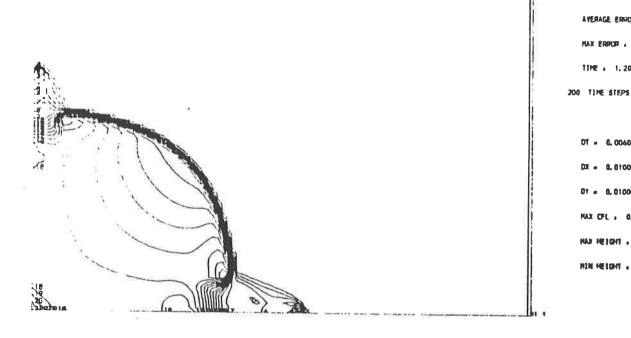
DT = 0,00600

DX . 0.01000

MAX CFL . 0.49010

MAX HE1GHT . 5. 83020

HIM HEIGHT . -0. 39701



6.0 -5. C ---4, 5 % 4.0 -E 1.5 . 5.0 -2. % ... 2.0 -0 1,5 -1. C --0.5 -0. # C. d 0. 0 1.0 1.2 1. 4 Q. E _

0.00

6.5 --

ы ¹³

Acknowledgements

I would like to thank Dr. M.J. Baines for many useful discussions. I would also like to thank Dr. P.K. Sweby and P. Glaister for useful interjections, and also R. Evans for a useful programming hint.

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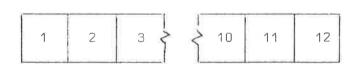
 Private Communication.

Appendix

A Note on Programming

Usually, when applying splitting to two-dimensional problems the method is to perform X-sweeps on the entire mesh, followed by Y-sweeps on the entire mesh. However, this tends to be inefficient, especially on large meshes. The inefficiency is due to the method employed by a computer to store arrays. A two-dimensional array is stored by a computer as a single, larger, one-dimensional array (see figure 1).

10	11	12
7	8	9
4	5	6
1	2	3



A "two"-dimensional array as stored by compter.

A "two"-dimensional array as 'seen' by programmer.

figure 1

During the actual development of the program I decided to store the 4 conservative variables at each mesh point in one three-dimensional erray. So whilst the computer processed the mesh to update the solution, most of the array would be in virtual memory (ie on disc) and, as can be seen from figure 1, performing the Y-sweeps tended to be very inefficient because most of the elements that were required to update the solution were in virtual memory and thus a lot of time was wasted in waiting for the swopper.

To overcome this the following routine was used:- Let X-sweep (I) be the 'subroutine' to perform updates $u^{n+1} = L_{\chi}(u^n)$ along the line whole $y = I\Delta y$ and let Y-sweep (I,J) be the 'subroutine' to perform a single update on the cell between $y = I\Delta y$ and $(I+1)\Delta y$ for $x = J\Delta x$. Then an efficient way of sweeping through the mesh is given by the following pseudo-program fragment:-

Perform X-sweep (0)

For J = 1 to JMAX-1 (JMAX
$$\times$$
 Δy = 1.0)

Perform X-sweep (J) (L \dot{x})

For I = 0 to IMAX-1 (IMAX \times $\Delta \times$ = 1.0)

Perform Y-sweep (J,I) (L \dot{y})

NEXT I

Perform X-sweep(J-1) (L \dot{x})

NEXT J

This can be suitably adjusted to encompass second order operator split schemes.